Samuel and the Call of God: Lesson 2

SuperTruth: I will listen to God's voice and obey Him.

SuperVerse: And the LORD came and called as before, "Samuel! Samuel!" And Samuel replied, "Speak, Your servant is listening."

1 Samuel 3:10 (NLT)

Bible Story: | Samuel 1-4, 7

LARGE GROUP / GRADES I-6

In this story, we see how God speaks in a very personal way to the young boy Samuel. Samuel learned to recognize and obey God's voice—and we can, too!

- Superbook takes Chris, Joy and Gizmo to meet the prophet Samuel. He answers God's call as a child, then grows up to become Israel's leader. The children discover they're never too young to serve God!
- In our Bible Background video, we will learn more about the time and place that Samuel and Eli lived. We will also find out what a Tabernacle is and why it was so important to the Israelites.

SMALL GROUP / GRADES 1-6

Game: Eli Says (15 minutes)

Objective: Play a game to listen and obey.

• No matter how God chooses to speak to us, we must listen and obey. This game is about listening and obeying and it is called "Eli Says."

Game Instructions:

• Use the instruction list and add "Eli says" to any instruction. Repeat instructions with or without "Eli says" to see how well the children are listening. Add your own instructions as desired.

Teaching: Listen to God's Voice and Obey (15 minutes)

Objective: Discuss knowing and responding to God's Voice.

• When we hear God's Word, we have an important choice to make. We can obey—like Samuel; or choose not to obey—like Eli's sons. God wants to speak to each one of us, every day. We must keep our minds and hearts open to listen to Him in whatever way He chooses to speak.

Take Home Activity—Discipleship Challenge (2 minutes)

• We will continue our Discipleship Challenge by using our Footsteps Patterns every day. Put it next to your bed and stand on it first thing every morning. Ask God how you can serve Him that day, and dedicate your footsteps to God. Color one footprint to show that you prayed.

SuperVerse: Superbook Pop Up (5 minutes)

Objective: Memorize the SuperVerse with a group activity.

- Samuel learned to know God's voice. He learned to listen carefully so as God's prophet he could accurately share God's message with the people. When we carefully listen to God's voice and obey Him, our lives will please God and lead others to Christ.
- Create four teams and have them sit down together. Point to a phrase on the board and a team. The team will pop up and say the phrase and then sit down. Repeat this several times going faster each time.

Prayer: Listening Prayers (5 minutes)

Objective: Communicate with God.

- Prayer is not only talking to God; it is also listening to Him. So today, we are going to focus on listening to the Lord. We are going to sit in God's presence and open our hearts to Him.
- Let's quietly for anything God may desire to speak to our hearts. Give children a few moments to pray silently. Ask if anyone would like to share something they heard God speak to them. Then, close in prayer.

ADDITIONAL ACTIVITIES (REFER TO THE LESSON GUIDE FOR DETAILED INSTRUCTIONS)

Balloon Game: Play a game to reinforce the SuperTruth. | **Grades I–6** | *10 min* **Object Lesson:** Children learn how God's Word is like a mirror. | **Grades I–6** | *5 min*

Connect the Dots Activity: Connect the dots to reveal Samuel listening to God. | Grades I-3 | 10 min

Bible Study: Discuss two parables about listening and obeying. | Grades 4-6 | 15 min

Game Materials Needed:

No Supplies needed

Teaching Materials Needed:

- Two sixth grade volunteer readers
- Portable music player or smar phone with music files. You may substitute a boom box with CD, tape player, or radio
- Headphones or earbuds that work with the music player
- Bible for teache
- Footsteps Pattern and Dedication Card Pattern for children who missed previous lesson: see Lesson I for detai
- Sample craft to display ails
- Bible or the Superbook Bible App

SuperVerse Materials Needed:

- Whiteboard or chalkboard
- Marker or chalk, erase
- Bible or the Superbook Bibl
 App

Prayer Materials Needed:

• whiteboard and marker, or chalkboard and chalk.