

Rahab and the Walls of Jericho: Lesson 3

SuperTruth: Through Christ, I am adopted into His family.

SuperVerse: *You received God's Spirit when He adopted you as His own children. Now we call Him, "Abba, Father."* Romans 8:15b (NLT)

Bible Story: Joshua 1–6

Game Materials Needed:

- Large cardboard box
- Table
- Optional: painters or masking tape
- Marker
- Knife, for the teacher to use before class
- Four empty paper towel tubes or 4 pieces of 8-1/2" x 11" cardstock to make "spears"
- Whiteboard or chalkboard
- Markers or chalk and eraser
- Timer: clock/watch with second hand, stopwatch, timer app

Teaching Materials Needed:

- Walls of Jericho Pattern, for children who missed the previous lessons
- Model of the finished craft to show children
- Table
- Window box used in Game
- 6 feet of scarlet or red colored yarn or a string colored red with a marker
- Signpost Cards
- Optional: masking tape
- Scissors
- Card stock
- Very sharp yellow pencil
- Bible or the Superbook Bible App

SuperVerse Materials Needed:

- Whiteboard or chalkboard
- Marker or chalk
- Bible or the Superbook Bible App

Prayer Materials Needed:

- Bible or the Superbook Bible App

LARGE GROUP / GRADES 1–6

Rahab and her family needed someone to save them when Jericho fell. And we need someone to save us from our sins! God adopts us into His family, as His own children, when we believe in Jesus Christ as our Lord and Savior!

- Superbook takes Joy, Chris and Gizmo to Jericho as Joshua and the Israelite army are preparing to attack the walled city. They meet Rahab, who risks her life to hide the Hebrew spies. The children discover that even the highest walls are no match for faith in God!
- In the Signposts video we will learn how the story of Rahab and Joshua points to Jesus.

SMALL GROUP / GRADES 1–6

Game: Window of Review (15 minutes)

Objective: *Explore the Superbook adventure with target practice.*

- Since this is our last lesson about Rahab and Joshua, children will play a fun review game and play like they are soldiers at the same time. They will even get to throw spears at a target!

Game Instructions:

- A player from each team will throw two spears toward the window. Points are scored for each one that goes in the window. The players will then be given a review question to answer to score points for their teams.

Teaching: Rahab Points to Jesus (15 minutes)

Objective: *Discuss how the events in Rahab's life point to Jesus.*

- Discuss some of the events seen in the Signposts Video about how Rahab's actions were Signposts to the life and death of Jesus Christ.
- For each of the four Signposts, choose a child to come up and gently pull the end of the yarn until only one of the Signposts cards comes out of the window. Hold onto the yarn and have the child pull the card off and read it aloud.

Take Home Activity—Discipleship Challenge (2 minutes)

- Continue to use the craft as a reminder to take notice of situations in your lives where you need God to help you deal with a hard time or a difficult relationship.

SuperVerse: Superbook Sit and Shout (5 minutes)

Objective: *Memorize the SuperVerse with a group activity.*

- We cannot claim to be a child of God by being a good person, by doing good things, or by being a member of a certain church. Only those who are born again by their faith in Jesus receive the right to become children of God!
- Start at one end of the semi-circle, have the first child shout the first word of the SuperVerse, the second child shouts the second word, and so on, until the verse is completed, including the scripture reference.

Prayer: Child Prayers (5 minutes)

Objective: *Communicate with God.*

- Jesus shed His blood to pay the punishment for our sins. Just as the scarlet rope saved the spies, Jesus' blood saves us from our sins.
- We have all sinned, and we all need forgiveness. Children will bow their heads and ask Jesus to cleanse their hearts right now. And if some have never asked Jesus into their lives to be their Lord and Savior, they may do that now.

ADDITIONAL ACTIVITIES (REFER TO THE LESSON GUIDE FOR DETAILED INSTRUCTIONS)

Adoption Card Game: Play a game about adoption through Christ. | **Grades 1–6** | 15 min

Craft: Make a bookmark to remind us of our adoption through Christ. | **Grades 1–6** | 15 min

Cord Game: Play a game to save Joshua's spies and Rahab's family. | **Grades 1–3** | 15 min

Bible Activity: Dig deeper about being adopted into God's family. | **Grades 4–6** | 15 min