Let My People Go: Lesson 3

SuperTruth: God will redeem me.

SuperVerse: "I will bring you out from under the burdens of the Egyptians, I will rescue you from their bondage, and I will redeem you with an outstretched arm." Exodus 6:6b (NKJV)

Bible Story: Exodus 3–14

Game Materials Needed:

- Sheets of paper, three per child
- Red crayons or red washable markers, one per child
- Large box about 2 feet high
- Paper grocery bag or small box
- Optional—timer
- Optional—masking painters tape
- Bible or the Superbook
 Bible App

Teaching Materials Needed:

- Copies of Chain Link Challenge from Lesson for children who were absent
- One copy each of Signs 1–5
- Tape
- Bible or the Superbook
 Bible App

SuperVerse Materials Needed:

- Poster board or whiteboard and marker
- or chalkboard and chalkBible or the Superbook
- Bible App

Prayer Materials Needed

Bible or the Superbook
 Bible App

LARGE GROUP / GRADES 1-6

This story will teach us about Jesus, who redeemed us, and restored our relationship with God.

- Select a video to have playing as children enter the Large Group room. Videos are under Resources on the top menu bar.
- Play videos in order of appearance in the Video Player or Leader Guide.
- In the signpost video, learn how God's promise of a Redeemer hundreds and hundreds of years before Jesus came to Earth was an important signpost to what Jesus would do on the cross.

SMALL GROUP / GRADES 1-6

Game: Redeem Me! (15 minutes)

Objective: Explore the Superbook story with a game about redemption.

- In the book of Romans, the Bible says that we have all sinned and fallen short of the glory of God. God sent Jesus to live a life without sin so He could pay the price for our sin and redeem us. Jesus rescued us by His death and blood that was shed on the cross!
- Today, we are going to play a game of redemption.

Game Instructions:

- Players run to a box of paper balls to find ones with names written on them.
- Players then shout the names and "You have been redeemed!"
- The first team that has all its players complete the game wins.

Teaching: Lamb of God (15 minutes)

Objective: Explore Signposts to Jesus in the Bible Story.

- Hold up each of the five signs as you discuss the different signposts.
- Jesus is the sinless, perfect Lamb of God spoken of in the Old Testament. He is our Deliverer and Redeemer—the one spoken of by Moses and revealed for us today!

Take Home Activity—Discipleship Challenge (2 minutes)

• Our final link challenge is to give the link with the cross to a friend, then visit the website together to listen to the *Salvation Poem*.

SuperVerse: Superbook Search (5 minutes)

Objective: Memorize the Superverse with a group activity.

- God gave the words of the SuperVerse to Moses to tell the people. Imagine how excited they were; help was on the way! It's exciting to know that Jesus came to Earth to rescue us, too!
- Read the verse; divide it into three parts, and then recite it with corresponding motions.

Prayer: Praise and Thanksgiving Prayer (5 minutes)

Objective: Communicate with God.

- Read Exodus 15:1–2. This is a song of praise and thanksgiving to God for rescuing them from Pharaoh and the Egyptians.
- We must always remember to thank God for our redemption and for all He has done!
- Lead the children in a prayer which they will repeat after you.

ADDITIONAL ACTIVITIES (REFER TO THE LESSON GUIDE FOR DETAILED INSTRUCTIONS)

Bible Study: Dig deeper into the meaning of redemption in the Bible. | **Grades 4–6** | *15 min* **Drawing Game:** Draw objects from the Bible story for children to guess. | **Grades 1–3** | *15 min* **Matching Game:** Review the story by matching cards. | **Grades 1–6** | *15 min*