

# Naaman and the Servant Girl: Lesson 3

SuperTruth: God heals me and makes me whole.

SuperVerse: *He forgives all my sins and heals all my diseases.* Psalm 103:3 (NLT)

Bible Story: 2 Kings 5:1–19

## LARGE GROUP / GRADES 1–6

### Game Materials Needed:

- Painters tape or masking tape to mark a very large tic-tac-toe game board on the floor; or, if playing outside, use chalk to mark the game board on the pavement
- Six beanbags, rags, or plastic cups; three each of two colors
- OR make your own beanbags using 12 sealable sandwich bags, plus 6 cups of sand, rice, unpopped popcorn, or dried beans

God is our healer. There is not one single thing that God cannot heal. Being healed and made whole doesn't just mean being physically healthy—it also means being forgiven and set free from sin.

- Superbook takes Chris, Joy and Gizmo to meet Naaman, a Syrian military commander with leprosy. A lowly servant girl offers him hope, yet he must lay aside his pride to be healed.
- Let's watch our Signposts Video to learn how the story of Naaman points to Jesus and how He heals us and makes us whole!

## SMALL GROUP / GRADES 1–6

Game: A Whole Line (15 minutes)

*Objective: Play a fast-paced game similar to Tic-Tac-Toe.*

- To be whole means to be healthy not just physically, but spiritually, too. Today, we are going to play a game to make a whole line—a complete line of three in a row. It is played a lot like tic-tac-toe. The goal is to make a line across three connecting squares with the beanbags.

*Game Instructions:*

- Players take turns trying to complete a whole line of three in a row for their team. Players must decide whether to block the other team or attempt to complete their team's line. The first team to place three in a row wins.

### Teaching Materials

#### Needed:

- Signpost Cards
- Three sheets of cardstock
- Optional: tape
- Clothes Basket Pattern for any children who missed Lessons 1 and 2
- Garment Pattern sections for Lesson 3 that were cut apart and saved from Lesson 1, one per child
- Sample of craft to display; see Lesson 1 for details
- Bibles or the Superbook Bible App

Teaching: Power and Humility (15 minutes)

*Objective: The story of Naaman points to Jesus.*

- Naaman was a powerful man, yet he could not cure his disease. Jesus sacrificed His life to take the punishment for our sins and to heal our brokenness. Only God has the power to forgive and heal us so we can be made whole again!
- Have three different children select one of the three Signpost cards in order and read it aloud.

*Take Home Activity—Discipleship Challenge (2 minutes)*

- We will continue our Discipleship Challenge with the third batch of garments, with verses for you to look up and fill in the blanks. And be sure to pray about how God would want you to “wear” that type of clothing in your life every day!

SuperVerse: Superbook Blanks (5 minutes)

*Objective: Memorize the SuperVerse with a group activity.*

- Jesus Christ is the answer for every problem, every sickness, and every sin. He heals our bodies and takes away our sins—even the sins of the world!
- Read the verse slowly from the board then have the children close their eyes or turn around as you erase a key word. Children look at the board and raise their hands to tell you what word you erased. Write the word where it belongs. Continue the game, erasing more words each time.

### SuperVerse Materials

#### Needed:

- Whiteboard and marker or chalkboard and chalk
- Eraser
- Bible or the Superbook Bible App

Prayer: Healing Prayers (5 minutes)

*Objective: Communicate with God.*

- God can heal instantly like He did with Naaman. He can also heal over time. There is no other way to receive forgiveness and eternal life. Jesus is the only answer. He has the authority and the power to forgive our sins, make us whole, and take us to live with Him in heaven someday.
- Allow time for children to think, pray silently, and ask God to forgive and heal them or someone they know.

### Prayer Materials Needed:

- Whiteboard and marker or chalkboard and chalk
- Bible or the Superbook Bible App

## ADDITIONAL ACTIVITIES (REFER TO THE LESSON GUIDE FOR DETAILED INSTRUCTIONS)

Matching Game: Play a game to review major events in the Bible story. | Grades 1–6 | 15 min

Song Activity: Sing and discuss a classic Hymn. | Grades 1–6 | 15 min

Maze Activity: Choose the right path to the Jordan River. | Grades 1–3 | 10 min

Bible Study: Discuss a leper healed by Jesus. | Grades 4–6 | 15 min