Jeremiah: Lesson I

SuperTruth: I will take a stand for God.

SuperVerse: Be on guard. Stand firm in the faith. Be courageous. Be strong. I Corinthians 16:13 (NLT)

Bible Story: Jeremiah 1–52

Game Materials Needed:

- Three poster boards
- Three sheets of cardstock plus extras
- Marker
- One hundred sheets of paper; recycled if possible
- Three pairs of safety goggles or safety glasses
- Two containers to hold paper balls
- Timer, such as a stopwatch, clock or watch with a second hand, or timer app
- Painter's tape or masking tape
- Whiteboard and marker or chalkboard and chalk
- Bible or the Superbook Bible App

Teaching Materials Needed:

- God's Word poster board from the "On Guard" game
- Two paper balls from the "On Guard" game
- Sixth-grade helper or another leader to throw the balls
- Shield from the "On Guard game
- Table

Discipleship Challenge materials:

- Life Ring Bookmark
- Cardstock
- String, twine, or yarn; six inches per child plus extras
- Scissors
- Children's scissor
- Pencils
- Single-hole punch

SuperVerse Materials Needed:

- Whiteboard and marker or chalkboard and chalk
- Eraser
- Timer, such as a stopwatch, clock or watch with a second hand, or timer app

Prayer Materials Needed:

 Bible or the Superbook Bible App

LARGE GROUP / GRADES I-6

The prophet Jeremiah was very young when God called him to speak to kings and nations. Jeremiah stood up for God and spoke the truth—even when his life was in danger!

- Chris just wants to play a game downtown when he is shocked to find a homeless family living by a dumpster. He can't do anything to help—or can he?
- Superbook takes Chris, Joy, and Gizmo to meet the prophet Jeremiah, who faces humiliation and even death for speaking God's message to the people. Chris gathers strength from his friendship with Jeremiah to stand up and do what's right. *Caution: Be sure to preview both the Bible story video and the condensed Bible story video for this course. You may also want to ask parents to preview the videos before showing them to their children. In following the biblical narrative, this video may be too intense for some children. If you wish to use a slightly less intense version, you can play Video 2 (Chris and Joy's dilemma), Video 4 (the condensed Bible story), and Video 8 (Chris and Joy's resolution).

SMALL GROUP / GRADES I-6

Game: On Guard! (15 minutes)

Objective: Play a game to take a stand.

• You could say that Jeremiah stood firm for God no matter what was "thrown at him!" In the game, you will have a chance to stand firm for God. Jeremiah mostly stood alone. In this game, you won't be alone; you will stand with others to give you strength!

Game Instructions:

• One team of three players will stand on the poster boards. Another team will throw paper balls at you. You must be on guard, which means to be alert, as you try to avoid the balls. One more thing, you must stand with both feet on the poster board at all times for the thirty-second round.

Teaching: Take a Stand! (15 minutes)

Objective: Discuss what it means to speak up for God.

• Jeremiah was called to take a STAND against hundreds, even thousands, of people! This would be an overwhelming task for anyone, yet God told Jeremiah not to be afraid because He would be with him and protect him.

Take Home Activity—Discipleship Challenge (2 minutes)

• Use this bookmark in your Bible or other book. When you face a situation that causes worry or fear, reach for the lifeline and say the verse aloud. It can be a source of hope and a reminder to trust God's plan for your life. Try to memorize the first part of Jeremiah 29:11.

SuperVerse: Superbook Action (5 minutes)

Objective: Memorize the SuperVerse with a group activity.

- God promised to protect Jeremiah, yet the Lord also told him that he must do his part. Jeremiah must be alert, bold, and not afraid of those who opposed him.
- Tell the groups to come up with four different actions to represent the four commands or instructions in the SuperVerse. They may assign one instruction to each child or all the members of the group can do the motions together.

Prayer: Path Prayers (5 minutes)

Objective: Communicate with God.

- God's people strayed from obeying Him. Even though God allowed them to be turned over to their enemies, He still loved them and offered restoration and hope to them when they returned.
- Allow children time to pray silently and ask God to forgive them of anything they have done or not done that has offended Him. Then, have children silently pray and submit and dedicate their lives to follow God's plan and will for their lives

ADDITIONAL ACTIVITIES (REFER TO THE LESSON GUIDE FOR DETAILED INSTRUCTIONS)

Review Activity: Review the Bible story and create a web. | **Grades I-6** | 10 min

Stacking Game: Race to build the pyramid first. | Grades 1-6 | 15 min

Dominoes Activity: Play with dominoes to reinforce the lesson. | **Grade I-3** | *10 min* **Bible Activity:** Race to find verses about being alert and ready. | **Grades 4–6** | *15 min*