

Jesus Feeds the Hungry: Lesson 1

SuperTruth: I will trust Jesus and do what He asks.

SuperVerse: *His mother told the servants, “Do whatever He tells you.”* John 2:5 (CEV)

Bible Story: John 2:1-12; Matthew 14:14-21; Mark 6:35-44; Luke 9:12-17; John 6:1-13

LARGE GROUP / GRADES 1–6

Hello everyone; welcome to a new Superbook adventure about Jesus and two of His amazing miracles He did to provide for people’s needs.

Game Materials

Needed:

- Paper or plastic cup and paper plate, one per child plus extras.

Teaching Materials Needed:

- Clear plastic cup
- Pitcher of water
- Two white plastic spoons
- Blue and red food coloring, or you may substitute white powdered drink mix that turns red or purple when water is added
- Table
- Towel to hide the above materials and to wipe up any spills

Discipleship Challenge materials:

- Water Jar Page
- Scissors
- Child safe fast drying glue or tape
- Cardstock; one per child plus extras
- Pencils

SuperVerse Materials

Needed:

- SuperVerse Cards
- Whiteboard or chalkboard, marker or chalk
- Eraser
- Cardstock
- Scissors
- Masking tape or painters tape
- Timer, such as a stopwatch, clock or watch with second hand, or timer app

Prayer Materials Needed:

- Bible or the Superbook Bible App

- Joy has pledged money from a craft sale she is having to the local foodbank. The only problem is, no one has showed up with items to sell!
- Superbook takes the kids back to the wedding of Cana. The wedding feast is nearly ruined when they run out of wine, but Jesus intervenes and through a miracle, changes water into wine. Superbook then takes the kids to witness Jesus feeding a crowd of over five thousand people by multiplying a few fish and five loaves of bread into a feast.

SMALL GROUP / GRADES 1–6

Game: Obedience Game (15 minutes)

Objective: *Play a game to do whatever is asked.*

- As a guest at a wedding celebration, there is a good chance that you would have a plate with cake and a cup of punch. That’s why you will need them for this game called “Mary Says.”

Game Instructions:

- Use the instruction list to see how well the children are listening. Repeat some or add your own instructions as desired. If you obey an instruction that is not from Mary, you must leave the game for one instruction, then you may come back in to play.

Teaching: A True Miracle (15 minutes)

Objective: *Discuss Jesus’ miracle at the wedding celebration.*

- Jesus was anointed by God; which means He was sent for a specific purpose and empowered by the Spirit to fulfill that purpose. Besides providing for people’s needs, His miracles showed people that His authority came from God because He truly is God’s Son.

Take Home Activity—Discipleship Challenge (2 minutes)

- The challenge is to look up and learn a Bible verse. Then, try to do what Jesus asks in the verse. Our challenge is to show God’s love and not react out of anger or hurt to “pay others back.”

SuperVerse: Superbook Obedience (5 minutes)

Objective: *Memorize the SuperVerse with a group activity.*

- The servants couldn’t have imagined what Jesus would do. It may have seemed hopeless at the time; yet, they followed His instructions and witnessed a miracle!
- Have ten volunteers form a line standing side by side facing the children. Tape one SuperVerse card to each volunteer’s back. Start the time and have the volunteers turn so the children in the audience can see the cards. Choose children to each give one command to the volunteers to try and place the volunteers in the correct order of the SuperVerse.

Prayer: Big and Little Prayers (5 minutes)

Objective: *Communicate with God.*

- We have needs every day. God doesn’t want us to be filled with fear and worry; rather than worry, He wants us to tell Him what we need and then trust that He will take care of it. When we place it in His hands and trust Him, we can have peace instead of anxiety and worry.
- Take a moment to pray, asking God for your need—big or small. Then, trust Him to take care of your need(s) and thank Him for it. When we do this, our worries can be replaced by His peace.

ADDITIONAL ACTIVITIES (REFER TO THE LESSON GUIDE FOR DETAILED INSTRUCTIONS)

Relay Game: Play a game to fill cups with water. | **Grades 1–6** | 10 min

Stacking Game: Follow directions to stack cups, plates, and dishes. | **Grades 1–6** | 15 min

Activity Sheet: Select the correct image to answer questions about the story. | **Grades 1–3** | 10 min

Bible Activity: Look up verses about unusual things Jesus asked people to do. | **Grades 4–6** | 15 min