

# Isaiah: Lesson 3

**SuperTruth:** I will trust in God alone.

**SuperVerse:** *Those who trust in the LORD will find new strength. They will soar high on wings like eagles. They will run and not grow weary. They will walk and not faint.* Isaiah 40:31 (NLT)

**Bible Story:** Isaiah 6; 30:1–3; 36–37; 41:10–12; 2 Kings 17–18

## Game Materials Needed:

- Twelve empty paper towel tubes or twelve sheets of cardstock
- Tape or stapler if making tubes from cardstock
- Scissors
- Sixteen marbles
- Two plastic bowls to hold marbles
- Two filled water bottles with lids capped tightly
- Six books or a 2x4x4–6-inch board
- Optional: masking tape or painter's tape
- Bible or Superbook Bible App

## Teaching Materials Needed:

- Three Signpost Cards
- Three sheets of cardstock or paper
- Optional: tape
- Bibles or the Superbook Bible App
- Discipleship Challenge
- Send Me Gizmo Craft materials for children who missed Lessons 1 and 2
- Sample craft made in Lesson 1

## SuperVerse Materials Needed:

- Whiteboard and marker or chalkboard and chalk
- Eraser

## Prayer Materials Needed:

- Bible or the Superbook Bible App

## LARGE GROUP / GRADES 1–6

When enemies threatened to attack Jerusalem, King Hezekiah prayed, and God saved the city. God has a plan to save us, too.

- Superbook takes the children to meet the prophet Isaiah, who warns God's people to return to Him. The Assyrians have invaded Judah and now publicly taunt the people of Jerusalem, saying that God cannot save them. King Hezekiah prays, then sends for Isaiah, who predicts that the Assyrians will be defeated. The children learn to trust God and speak His message to others.
- Let's watch the Signposts video to learn how Isaiah predicted that Jesus would come into the world to die for us—hundreds of years before Jesus was born!

## SMALL GROUP / GRADES 1–6

**Game:** You're Going Down! (15 minutes)

**Objective:** *Play a game to knock down objects with marbles.*

- When Hezekiah became king at the age of 25, he removed the pagan shrines and idols that his father had used.

**Game Instructions:**

- In this game, you will work in two teams to roll marbles to knock over the tubes. The tubes represent idols. God will not co-exist with other false gods in our lives. So, we must get rid of all the tubes, so only God remains standing!

**Teaching:** A Mouthpiece for God (15 minutes)

**Objective:** *Isaiah prophesied about Jesus.*

- Isaiah was God's prophet. He made many predictions about Jesus' birth, ministry, and death hundreds of years before they actually happened. Every one of them came true!

**Take Home Activity—Discipleship Challenge (2 minutes)**

- The craft is the Send Me Gizmo Craft. The challenge is to learn Isaiah 40:31.

**SuperVerse:** Superbook in Motion (5 minutes)

**Objective:** *Memorize the SuperVerse with a group activity.*

- God never sleeps or grows weary. He wants us to trust in Him and allow Him to strengthen us.
- Divide the children into groups. Each group will come up with motions to fit the words of the verse. Then, groups will perform separately as everyone says the verse aloud.

**Prayer:** Trusting Prayers (5 minutes)

**Objective:** *Communicate with God.*

- King Hezekiah spread King Sennacherib's letter out before the Lord and prayed, putting his total trust in God. He knew that only through God could Jerusalem be saved.
- In our prayer, we will hold out our hands, palms up before God, and state our needs silently to Him. Doing this represents our dependence on Him—that we are trusting Him alone for help.

## ADDITIONAL ACTIVITIES (REFER TO THE LESSON GUIDE FOR DETAILED INSTRUCTIONS)

**Review Game:** Play a game to review the lessons about Isaiah. | **Grades 1–6** | 15 min

**Object Lesson:** Discuss how God is above all. | **Grades 1–6** | 15 min

**Maze Activity:** Trace two paths to connect in the middle. | **Grades 1–3** | 10 min

**Bible Activity:** Race to find verses about receiving strength and rest from God. | **Grades 4–6** | 15 min