

Job: Lesson 3

SuperTruth: Jesus is my Redeemer.

SuperVerse: “But as for me, I know that my Redeemer lives, and He will stand upon the earth at last.” Job 19:25 (NLT)

Bible Story: Job 1–42

Game Materials Needed:

- 22 sheets of paper or construction paper: 11 sheets each of two different colors; or if you have a large class, you may use 22 sheets each of two colors, for a total of 44 sheets of paper
- Optional: pillow case or any mat, towel, cardboard, or cloth, about 20" x 30"
- Optional: painters tape or masking tape
- Two boxes, cans or bags to hold the paper balls

Teaching Materials Needed:

- Signpost Poster Pattern
- Blessings Basket Pattern, for children who missed the previous lessons
- My Blessings Pattern, for children who missed the previous lessons
- Completed Blessings Basket from lesson 1
- Tape
- Scissors
- Marker
- Whiteboard and marker or chalkboard and chalk
- Bibles or the Superbook Bible App

SuperVerse Materials Needed:

- Whiteboard and marker or chalkboard and chalk
- Bible or the Superbook Bible App

Prayer Materials Needed:

- Bibles or the Superbook Bible App

LARGE GROUP / GRADES 1–6

Job remained faithful to God and never said anything sinful against Him as he was tested. Job knew that his Redeemer lived and that God would rescue him. We will learn how Jesus is our Redeemer and what a priceless blessing He is to us today!

- Superbook takes Chris, Joy and Gizmo back in time to meet Job. Satan has received permission from God to test Job by taking away his fortune, family and health. Even so, Job steadfastly trusts God—and is eventually rewarded for his perseverance. The children learn they can overcome any difficulty by trusting God.
- Let’s watch our Signposts Video to see how the life of Job points to our Redeemer, Jesus!

SMALL GROUP / GRADES 1–6

Game: Job’s Return Blessing (15 minutes)

Objective: *Play a game about Job’s blessings.*

- Job certainly needed to be rescued from his situation. Yet even in the midst of his suffering, Job declared that he knew his Redeemer lived and he would see Him one day! God returned all that Job had lost, and more. Let’s play a game today where we will return what Job lost.

Game Instructions:

- The balls represent Job’s possessions. Each team must return all 11 balls to Job by tossing or rolling the balls so they land and stay on the pillowcase, which represents Job’s land. The first team to get all of their balls onto Job’s land wins.

Teaching: The Testing of Job (15 minutes)

Objective: *Discuss how Job’s life is a signpost to Jesus.*

- Job did not waver in his faith and obedience to God even when he was falsely accused and tested. This is a Signpost to Jesus. Jesus was tempted and tested by Satan, too—yet He remained faithful and obedient to God and never sinned.
- Read a Signpost from a sign on the wall or from the board and discuss each one.

Take Home Activity—Discipleship Challenge (2 minutes)

- Continue the challenge to think of a new blessing every day, write it on one of the My Blessings slips, put it in your baskets, and then take time to praise and thank God for that special blessing.

SuperVerse: Superbook Motions (5 minutes)

Objective: *Memorize the SuperVerse with a group activity.*

- Job held onto the knowledge that God is alive, and he would see his Redeemer standing upon Earth one day!
- Begin by saying the verse slowly together, teaching them the accompanying motions. Repeat it several times, going faster with each repetition.

Prayer: Redeeming Prayers (5 minutes)

Objective: *Communicate with God.*

- Job knew his Redeemer lives. Our Redeemer lives today and hears every prayer we pray!
- Go around the circle and give each child the opportunity to thank Jesus for something He has done. You can use your own words to say a short prayer, or you may just say something like, “Thank You for dying for me,” or “Thank You for redeeming me,” or simply, “Thank You, Jesus.”

ADDITIONAL ACTIVITIES (REFER TO THE LESSON GUIDE FOR DETAILED INSTRUCTIONS)

Object Lesson: Present an object lesson comparing Satan to God. | **Grades 4–6** | 15 min

SuperVerse Game: Play a team game to build the SuperVerse first. | **Grades 1–6** | 15 min

Job Says Game: Play a game to choose which counsel to act on. | **Grades 1–3** | 10 min

Word Game: Unscramble the words to find the answers. | **Grades 4–6** | 10 min